Game Design Document

Fill up the following document

1. Write the title of your project.

Hot Air Balloon

1. What is the goal of the game?

Balloon Has to move forward without touching any obstacles

1. Write a brief story of your game.

There is a ballone which is moving on Sky and there were many obstacles like Birds, Buildings. The Balloon have To escape from these and reach its destination

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Balloon | This Character Move towardsTo Right side |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Tall Building | This charater moves towards the left side |
| 2 | Street Lights | This charater moves towards the left side |
| 3 | Birds | This charater moves towards the left side |
| 4 | Background | This charater moves towards the left side |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Balloon move towards up and down By clicking on Up arrow and down arrow Balloon has to cross Without touching any obstacles